1. **Limit on number of gaming machines in clubs**
	1. The maximum number of approved gaming machines that the Board may authorise under Part 5 to be kept on any of the premises of a registered club is **450**.
	2. The limit of **450** approved gaming machines per premises of a registered club does not apply to a large-scale club’s relevant premises.
2. **Large-scale clubs required to reduce number of gaming machines**
	1. A large-scale club must, before the end of the period of 5 years following the date on which this Part commences, reduce the number of approved gaming machines that the club was, under the *Registered Clubs Act 1976*, authorised to keep on the relevant premises immediately before that date:
		1. **by 10%, or**
		2. by such number as would result in the number of approved gaming machines on those premises **not exceeding 450**.
	2. The regulations may:
		1. specify the relevant premises of the large-scale clubs in respect of which the requirement under subsection (1) applies, and
		2. determine the manner in which the required reduction in the number of approved gaming machines on those premises is to be achieved, including the disposing of approved gaming machines on an annual basis or on a pro-rata basis as between the clubs concerned, and
		3. authorise the Board to direct a large-scale club to dispose of a specified number of approved gaming machines in order for the club to comply with the requirement under subsection (1), and
		4. make provision for any other matter in relation to the requirement under subsection (1).